SYLLABUS FOR HIGH SCHOOL ART I

Purpose: High School Art 1 is a course that provides an introduction to art through a multi-media experience. Students will learn and apply the elements and principles of design to produce creative art projects that reflect their understanding of these concepts.

Materials: You will only need a pencil, eraser, and your creative mind.

Daily Expectations: My expectations of students are that you use your class time wisely and work on the project at hand.

If you miss class: Stop in and ask what you need to do, you may have to take work home or to study hall to get caught up.

Grading: Your grade in art will come from the following:

Doing what is assigned and meeting the objectives of the project.

Your finished piece of work

Originality of your work

Being neat and careful

Using your class time wisely

Going above and beyond the project assigned (creativity)

Using your ability to the fullest.

Grading Scale:

A+	98-100
A	95-97
A-	93-94
B+	90-92
В	87-89
B-	85-86
C+	82-84
C	79-81
C-	77-78
D+	75-76
D	72-74
D-	70-71
F	69 or below

Philosophy:

- A. Provide the opportunity to learn and understand the elements and principles of design.
- B. Provide the opportunity to have hands-on projects.
- C. Provide the opportunity to try a variety of media.
- D. Provide the opportunity to be free and creative.

Unit 1: VALUE:

Pencil grades

Contour drawings

Value, line, and texture in sketchbook

Value scales and techniques grid with pencil

Texture differences drawings/ 4 tasks

Drawing brown bags

Drawing bugs

Drawing plants

Seeing solids

Still life drawings

Unit 2: SPACE/PERSPECTIVE:

Perspective worksheet

2-point perspective boxes

2-point perspective name design

Perspective project

Mixed up grids

Unit 3: LINE:

Pen and Ink

Practice techniques

Weed drawings

Pen and Ink reproductions

Choice

Unit 4: TEXTURE:

Texture in pencil drawing

Embossed copper project

Unit 5: SHAPE:

Floral tracery

Construction paper sports figure

Unit 6: COLOR: Discussion of color terms and theory including: monochromatic, complementary, primary, secondary, intermediate, value, tint, shade, tone, hue, neutral, analogous, warm, and cool.

Value scales (tint, tone, and shade)

Color theory charts

Color wheels

Monochromatic painting

Warm or Cool painting

George Seurat pointillism painting

Unit 7: FORM:

Clay

Unit 8: PRINCIPLES OF DESIGN:

Balance/Movement:

Pointillism

Repetition:

Repetition worksheet

Motifs

Synectics

Collage

Emphasis:

Colored Pencil

Burnishing

Colored pencil worksheet

Fruit Jars

Contrast:

Pop art

Unity:

Watercolor

Proportion:

The human body/portraits: Proportions of the human body Head angles Full body drawing Face placement Break down of facial features (Ears, eyes, nose, and mouth) ½ and ½ drawing of a human face

Caricatures

Cartoons

There will be a 1st semester final over the Elements of design and any other notes taken over the 1st semester. There will also be a 2nd semester final over the principles of design and all other techniques covered 2nd semester.

The time frame varies with each class for each project; I will let the class know when dead lines are approaching.