SYLLABUS FOR HIGH SCHOOL ART II

Purpose: In High School Art II students will expand on what they learned in art 1 as well as utilize the methods of art that show depth and distance. They will study many aspects of portraiture, analyzing the master's works and using these concepts in their own work.

Materials: You will only need a pencil, eraser, and your creative mind.

Daily Expectations: My expectations of students are that you use your class time wisely and work on the project at hand.

If you miss class: Stop in and ask what you need to do, you may have to take work home or to study hall to get caught up.

Grading: Your grade in art will come from the following:

Doing what is assigned and meeting the objectives of the project. Your finished piece of work Originality of your work Being neat and careful Using your class time wisely Going above and beyond the project assigned (creativity) Using your ability to the fullest.

Grading Scale:

0
98-100
95-97
93-94
90-92
87-89
85-86
82-84
79-81
77-78
75-76
72-74
70-71
69 or below

Philosophy:

- A. Provide the opportunity to expand on the elements and principles of design.
- B. Provide the opportunity to have hands-on projects.
- C. Provide the opportunity to try a variety of media.
- D. Provide the opportunity to be free and creative.

Unit 1: VALUE, LINE, and TEXTURE:

Review pencil grades Value scales and techniques 4 box grid with pencil Shadow study Crumpled paper, and line design paper drawing Crosshatch cans, realistic can, turn can into something else Textured drawing Drawing of a softball glove 3 small still lives (value, line, and Black and white) Charcoal Drawing Words that describe themselves

Unit 2: SPACE/PERSPECTIVE:

Buildings in 2-pt perspective from worm's eye or bird's eye view Globe with graduation year Scratchboard of a building 10 Words Anamorphous Grids

Unit 3: SHAPE:

Georgia O'Keeffe tissue design

Unit 4: COLOR:

Color wheels with complementary colors Dali Watercolor paintings Sandwich painting

Unit 5: FORM:

Clay heads

Unit 6: MOVEMENT:

OP art

Unit 7: CONTRAST:

Pop art High contrast black & white painting

Unit 8: RHYTHM & MOVEMENT:

Print Making Amusement park painting

Unit 9: BALANCE:

Grant Wood

Unit 10: PROPORTION:

The human figure Portraits